

## Keeping danger hand off lead

	52		
	A75		
	A10852		
	KQ9		
A10984			Q62
Q1062			J84
Q6			J72
74			J1083
	KJ7		
	K93		
	K94		
	A652		

Dealer North N/S vulnerable

North	East	South	West
1D	Pass	2C	Pass
2D	Pass	3NT	All Pass

Some may prefer to open with the more aggressive 1NT but with a reasonable re-biddable suit 1D is the standard start.

South shows the club suit ( 10+) and signs off in 3NT after hearing the simple rebid from partner.

West should start with their longest and strongest suit and leads the 10S which is the top of an internal sequence. East knows that this is from a 5 card suit ( South omitted to bid spades at the one level denying 4 or more so has 3 at most).If declarer has AKJ then the Q is dead any way but it is reasonable to place West with A or K and following the dictum of 'third player plays high' should play the Q.

South must now establish the diamonds for at least 3 tricks but must be careful not to let East gain the lead. So rather than just playing AK and another diamond hoping it is West with the third diamond ( NB With West on lead the JS is protected) it is better to cross to dummy and lead 2D covering whatever East plays allowing West to win the QD. With diamonds breaking 3-2 the diamonds are good for 4 tricks ,West cannot attack spades without giving a trick and declarer makes 10 tricks. If East is allowed to make a trick with the JD his last spade will trap declarers J and the defence wins 4 spades tricks and a diamond for one off.